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# Performance of the ATLAS (Silicon) Tracking Detectors

• on behalf of the ATLAS Collaboration



# **ATLAS Inner Detector**

## requirements to cover ATLAS physics program

- precision tracking at LHC luminosities with a hermitic silicon tracker covering over 5 units in eta
- Pixel Detector for precise primary vertex reconstruction and to provide excellent btagging
- reconstruct electrons and converted photons, including transition radiation in TRT for electron identification
- tracking of muons combined with toroid Muon Spectrometer
- enable tau reconstruction
- → V0, b- and c-hadron reconstruction, ...
- ➡ dE/dx from T.o.T. in Pixels and TRT
- → and: fast tracking for high level trigger





# **Expected Performance**

## excellent preparation before startup

- → more than 10 years of simulation and test beam
- ➡ cosmics data taking in 2008 and 2009
- ➡ payed off last year !

## detailed simulation studies

- ➡ document expected performance
- ➡ few of the known critical items:
  - material effects limit efficiency and resolution at low pt
  - good (local) alignment for b-tagging
  - momentum scale and alignment "weak modes"
- ➡ focus for commissioning of tracking and vertexing











## Basis is excellent Work on Detectors !



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## Pattern Recognition

### staged track reconstruction

- ➡ inside-out: Pixel seeded + extending outwards
- ➡ outside-in: seeded on TRT segments
- study performance at different levels in reconstruction process
   seeding / candidate fitting / ambiguity

### • ensure "robustness"

- ➡ allow for dead/noise modules
- ➡ error scaling to reflect calibration + alignment
- very good performance even with early data
  - → example: results from summer 2010...







# Material Studies

- crucial input to understand tracking performance
- early studies
  - $\rightarrow$  K<sup>0</sup>s / J/ $\psi$  mass signals
  - ➡ efficiency to extend Pixel seeds into SCT
  - ➡ impact parameter resolution vs pt

### • tomography with γ conversions

- ➡ allows very precise estimate of material
- ➡ calibrate e.g. on "known" beam pipe
- ➡ measure difference in data/MC, e.g. PP0



Pixel PP0 region Markus Elsing





# Hadronic Interactions

- 2nd method for a precise tomography of detector material
  - ➡ good vtx resolution allows to study fine details

### material uncertainty in simulation

- → better than ~5% in central region
- ➡ at the level of ~10% in most of the endcaps

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➡ study of systematics ongoing







# Detector Alignment

## alignment strategy

- → starting point is detailed survey
- $\rightarrow$  alignment stream with high-pt tracks
- → define different levels of granularity level 1 (e.g.SCT barrel) to level 3 (module)
- $\rightarrow$  global- $\chi^2$  and local alignment

## also allow for

- → Pixel model deformations (survey)
- Pixel stave bowin Module
- → TRT wire alignment
- ➡ movements of the detector
- ...

 $\rightarrow$ 

$$K_{\pm} \equiv \frac{1}{R_{\pm}} = 0.12 \pm 0.08 \text{ m}^{-1}$$
  

$$\alpha = -0.5 \pm 0.8 \text{ mrad}$$
  
schematics of module bow



#### apparent twist between TRT 4-plane wheels



# Field Tilt ? Weak Modes ?



## • field tilt visible in $K^{0}_{s}$ mass bias vs $\varphi$

- ➡ shifts mass in opposite directions in both endcaps
- ➡ corrected by 0.55 *mrad* field rotation around y axis

## "weak modes" are global deformations

- → leave fit- $\chi^2$  nearly unchanged
- ➡ affect momentum scale, e.g. Z-mass resolution
- several techniques to control weak modes
  - TRT to constrain Silicon alignment
  - electron E/p using calorimeter
  - muon momentum in Inner Detector vs Muon Spectrometer





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# **Alignment Performance**

### approaching design resolutions

→ error scaling to allow for residual misalignments in fit



Residual [mm]



×10<sup>3</sup>

90

80E

70E

60E

50E

40E

30E

20E

10E

Hits on tracks / 4 µm

# **Primary Vertexing**

• iterative vertex finder, adaptive fitter

- ➡ reconstruct primary and pileup vertices
- beam spot routinely determined
  - ➡ input to vertexing

### measure primary vertex resolution

➡ split vertex technique on data

### many applications

- primary vertex
   counting (luminosity)
- Jet-Vertex-Fraction to reject pileup jets
- jet energy scale correction









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# b-Tagging

### robust taggers

- → inclusive secondary vertex tagger (SV0)
- ➡ impact parameter significance (JetProb)

### performance well studied

- → efficiency e.g using "muon  $p_t$ -rel", "D\* $\mu$ ", "tt" ...
- ➡ mistags e.g. using "vtx mass", "neg. tags" ...



 used in analysis up to now





### towards using likelihood based taggers

- optimal combination of IP and vertex information
- interplay between tracking performance, properties of jets and fragmentation in different event topologies

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## ... Physics ...









Markus Elsing 920 GeV ee invariant mass candidate (2011) 13

#### first top event in ATLAS with nice b vertices (2010)

# Heavy Ion Tracking

## high multiplicity tracking

- adapt seed finding
   (z vertex constraint to save CPU)
- ➡ tighten hit requirement to control fakes in central events (similar to sLHC setup)

## excellent tracking performance

➡ as well good testing ground for high in-time pileup









# **Outlook: IBL Tracking**

## • performance studies in G4

- $\Rightarrow$  smaller beam pipe (R<sub>min</sub> = 25 mm)
- ➡ reconstruction: 4th Pixel layer
- → IBL material adjusted to 1.5% X0
- → smaller z pitch (250 um)

## installation next shutdown

- → ready for 14 TeV running
- → peak luminosities of 2\*10<sup>34</sup> cm<sup>-2</sup>s<sup>-1</sup>
- ➡ 25-50 pileup events









# Tracking Performance with no Pileup

### • expected results

- → smaller radius
- → small z pitch
- → less material between first and 2nd layer
- → track length ~ same

### improvements

- $\rightarrow$  better d<sub>0</sub> resolution
- $\rightarrow$  better  $z_0$  resolution
- $\Rightarrow$   $\theta$  and  $\phi$  improved at low-pT
- → momentum resolution ~ unchanged

### • as expected !





# b-Tagging with IBL

## • pileup selection with IBL

- ⇒  $\geq$ 10 IBL+Pixel+SCT hits,  $\leq$ 1 pixel hole
- benefit from additional layer
- leaves room for eventual inefficiencies in b-layer (tracking robustness)

## state of the art b-tagging

- → "IP3D"  $\sim d_0 \oplus z_0$  impact significance likelihood
- ➡ "IP3D+SV1" ~ adding secondary vertex information

# • good performance with IBL and pileup

➡ as good or better as for current ATLAS without pileup

## more on IBL in Heinz's talk...







# Summary

 stringent requirements on Inner Detector track reconstruction to cover ATLAS physics program

- excellent performance reached !
  - → years of preparation based on simulation and test beam
  - commissioning with cosmics and early beam
  - detailed studies of detector, tracking, material, alignment, ...
- Heavy lon running as well gave good insightes into tracking at high occupancy
- tracking studies with IBL demonstrate performance of the detector with a 4 layer Pixel system at Phase 1 luminosities

